Fudge Character Sheet

Character Name _____   Player Name _____

Character Description and Notes

Fudge Trait Values

		EP
Superb	......+3	8
Great	......+2	4
Good	........+1	2
Fair	0	1
Mediocre	....−1	1
Poor	..........−2	1
Terrible	......−3	1

EP = Raising skills with EPs.
Most skills begin at Poor.
Attributes default to Fair.

Fudge Points: **EPs:**

Wounds

1-2	3-4	5-6	7-8	9+
☐☐☐	☐	☐	☐	☐
Scratch	Hurt (−1)	Very Hurt(−2)	Incapacitated	Near Death

Note: The GM may add or subtract wound boxes as desired.

Attributes

Gifts/Supernormal Powers

Skills

Equipment

Faults